

MAASAI MARA UNIVERSITY

REGULAR UNIVERSITY EXAMINATION 2023/2024 ACADEMIC YEAR SECOND YEAR FIRST SEMESTER

SCHOOL OF BUSINESS AND ECONOMICS BACHELORS OF COMMERCE

COURSE CODE: BCM 2103-1
COURSE TITLE: INTRODUCTION TO COMPUTER
PROGRAMMING

DATE: 13/12/2023 TIME: 1430-1630 HRS

INSTRUCTIONS TO CANDIDATES

Answers Question one and any other Two

QUESTION ONE

a) You have been invited for an interview at a software development company in Narok County. You are required to explain FOUR qualities of a good program.

(4 marks)

b) Write a C program to prompt the user to input her/his age and print it on the screen, as shown below:

Your age is 20 years old.

(4 marks)

c) Briefly describe the TWO approaches to modular programming

(4 Marks)

d) Explain any Three features that make high level languages the preferred ones over machine

code and assembly programming languages

(3 Marks)

- e) i) Highlight TWO uses of functions in modern programming languages. (2 Marks)
 - ii) Write a C main() function that finds the length of a typed string value. (3 Marks)

QUESTION TWO

a. Explain how constants are used in C programming.

(1 marks)

- b. Distinguish between the following as used in programming:
 - i. Object code and source code.

(2 marks)

ii. Compiler and interpreter.

(2 marks)

c. Elaborate the importance of using functions in C programming.

(6 marks)

d. Discuss the following types of errors

i. Syntax errors

(2marks)

ii. Logical errors

(2 marks)

QUESTION THREE

a) Explain the main differences between "while loop" and "do...while loop".

(2 marks)

- b) Describe any FOUR arithmetic operators used in C programming. (4 marks)
- c) Using a program, explain the use of logical operators.

(6 marks)

d) What is the output of the following program?

(3 marks)

include <stdio.h>

int main()

```
{
     int Total=0,i;
     for(i=0;i<10;i++)
     {
     Total+=i; // This is same as Total = Total+i
     }
     printf("Total = %d", Total);
     }
QUESTION FOUR
  a) Explain any TWO characteristics of C programming language.
                                                                        (2 marks)
  b) Outline FOUR rules for constructing identifier name in C programming.
                                                                        (4 marks)
  c) Briefly describe the system development lifecycle stages in their logical order.
                                                                        (6 marks)
  d) What is the output of the following program?
                                                                        (3 marks)
      #include <stdio.h>
     int main()
     {
     int i=0;
     while(++i < 5)
     {
     printf("%d ",i);
     }
     return 0;
     }
```

/End /